

Gaming: Then and now - Brian Yung



Looking back from my PlayStation and XBOX, Atari and Nintendo seem so ancient by comparison. They were game consoles in the 70s & 80s, but now look stupid in sharp contrast to new game consoles. We, the new generation, can

hardly imagine how it struck the first generation so deeply that the consoles remains value to them.

Back in the 80s, the consoles captured the hearts of a number of kids with a great fervour. An Atari or Nintendo console was the best gift a kid could receive. By 1982, Atari 2600 console had sold 10 million units. However, Atari then suffered from their challenger, Nintendo.

Nintendo's "Gameboy" grew along with the fans, its simplicity was key: A screen with pixels and electronic sound beats. The console was the best time-killer for any kid. Comparing it to playing hide-and-seek in the backyard, this was a step forward and into the future.

Things come and go. Atari and Nintendo 64 were flashes in the pan. From the rise and fall of old consoles, we know that nothing, except change, is constant. That being said, at least, the good memories with the stupid-looking consoles remain in the heart of many – as they witnessed the glorious 80s.



New weapons for Games

- Marco Cheung, Ivan Yeung

Games, even the legendary ones, are not complete without weapons. These items add flavour to game play. But did you know that even the earliest video games had cool accessories?

Duck Hunt Gun was a game accessory made exclusively for Nintendo. You need to squeeze the trigger



to shoot the bullet and hit the ducks on the screen. It is now an ancient item for the console players of the new generations.



Power Gloves could be used to play many games, for example "3D" Puzzle Maze Game. Players needed to control the virtual glove to catch the balls before they went off the screen.

Game Genie was a cheating accessory. You would put it inside the Nintendo game console and install it. Then, when you played, you were 'immortal'. I don't know why such a cheat is created, it simply makes gaming boring!



Father of Super Mario Bros - Angus Kwok

Nintendo Co. Ltd. is a Japanese multinational consumer electronics and software company headquartered in Kyoto, Japan. It is also one of the world's largest video game companies, founded in 1889.

In the 1980s, Nintendo organised a gameplay product department. In 1982, the company produced a lot of arcade games such as Radar Scope and Donkey Kong. The games were highly recommended and selling well. From 1983 to 2000s, Nintendo produced a lot of legendary games such as Super Mario Bros, Street Fighter 2 and Final Fantasy, as well as game consoles such as N64, Wii, and Nintendo Switch. The company itself has become the most valuable company with a market value of over \$85 billion.

From 2D to VR - Matthew Tong

Graphics are very important in gaming. It totally affects how a person feels the game. Most well-known PC games have beautifully-made graphics up to 4K, which is an advancement of resolution, making every in-game object clearer and more realistic.

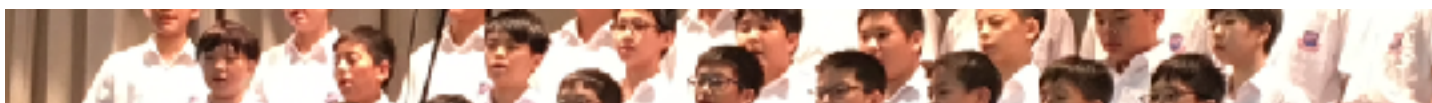
Games nowadays are mostly 3D to make them look more like reality to gamers. But in the old days, games were only in 2D. Super Mario Bros, made by Nintendo, is one of the most unforgettable and outstanding games in 2D.

Technology improves fast in the 21st century, 2D games have lost their market as many gamers have switched to their 3D replacement. Nonetheless, their brilliant storyline,



innovative characters and invaluable memories are things that will be treasured for years to come. Hopefully, old games will continue to exist in case one day we need old games on our consoles.

CAMPUS CORNER...



We have games in the past, but also in our school! This issue of Campus Corner will remind you of the games we had in the past few months! Do you still remember?



Cross Country Challenge - Kyle Yeung, Tom Hsu

The Cross Country Day has been a long tradition in Salesian English School. It challenges students and teachers to run for a long distance. Teachers and students develop a better relationship through this activity because they cheer each others during the event.

Having said that, students and teachers challenge themselves through Cross Country. They need to run for about three to 5km uphill and downhill to finish the challenge. It can be even more demanding than running a 10K on Sports Day. On the way, they encourage each other to complete the race. Everybody went all out to finish the race. Prefects timed the runners and St John's Cadets helped with the first-aid work. All of them did a really great job. Hope you all enjoyed the challenge, and see you next year!

Speaking in the Uni-verse - David Chui, Jerry Cheng

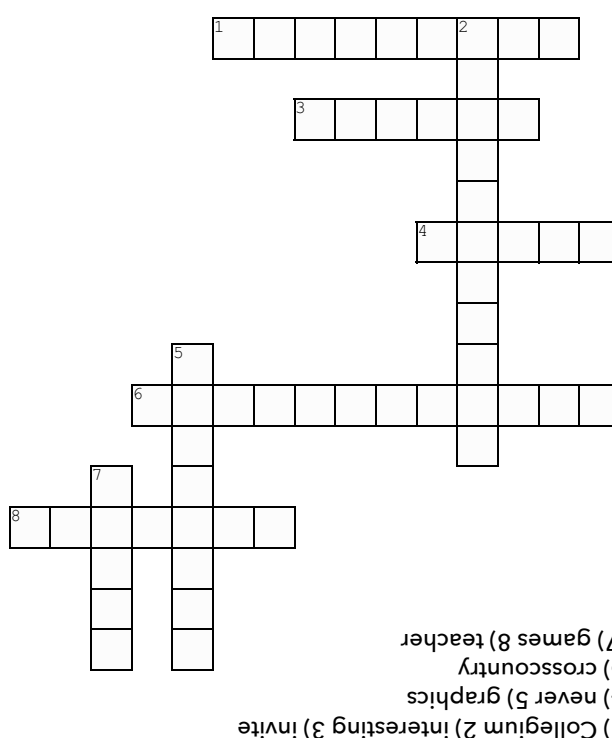
Speech Festival is where students express themselves on stage. Some may consider the competition as a tedious and lonesome journey. Yet, it may also surprise you that Speech Festival does not include only solo verse but also choral speaking, i.e. a large group recital.

While solo verse attracts a large number of competitors every year, choral speaking don't get much of the spotlight. As a large group of people are involved in narrating a poem in unison, it requires lots of practice and patience to achieve it.

Speech Festivals are where students not only get to improve their speaking skills but also improve their confidence. It certainly isn't just about stage-fright!

Crossword puzzle

1. Our Student Union
2. To describe what you find intriguing
3. To request formally: asked to a party
4. Not at all; in no way; absolutely not
5. The quality of drawing in games or pictures
6. The sport event mentioned on this page
7. Our big topic today!
8. People interviewed on this page



Quote

"There are more important things in life than winning or losing a game.

- Lionel Messi

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Teachers' Favourite Retro Games! - Matthew Ho & Issac Choi



Mr. Sherlock Lau

Which retro game is your favourite? Super Mario Brothers

Which platform did you choose to play that? NES (Nintendo Entertainment System, nicknamed "The Grey Machine")

Why do you choose that game to be your favourite retro game? I love this game so much that I still remember it today because there are tons of ways to complete different levels/stages. I never got bored with it.

Ms. Susan Morgan

"When I was a kid video games were still for boys. But I had two older brothers so I got to play all the games that came out. I loved gaming so much, I competed in a live video game competition when I was 8. I lost in the first round, but it was still really fun."